

# Year Five 22-23

	Autumn	Spring	Summer
<b>English</b>	The Black Death Cosmic	Firework Maker's Daughter The boy at the back of the class	The Adventures of Odysseus The Promise
<b>Maths</b>	Place value Addition and subtraction Multiplication and division Fractions A	Multiplication and division Fractions B Decimals and percentages Perimeter and area Statistics	Decimals Negative numbers Converting units Shape Position and direction Volume
<b>History</b>	Peasants' revolt: was it worth it?	Migration: why have people moved to Britain throughout history?	How has Ancient Greece influenced the wider world?
<b>Geography</b>	Marvellous Maps	Mountains and Volcanoes	Enough for Everyone
<b>Science</b>	How do things move? Earth, sun and moon: what is moving?	What are things made from? Can we change materials?	Do all lifecycles look the same? How do our bodies change as we get older?
<b>RE</b>	What does it mean for Christians to believe that God is holy and loving? Why do Christians believe that Jesus is the Messiah?	Why is the Torah so important to Jewish people? What do Christians believe Jesus did to 'save' the people?	Why do Hindu's try to be good? What does it mean to be a Muslim in Britain today?
<b>PE</b>	Swimming, gymnastics and fitness	Swimming and dance	Swimming and cricket
<b>Computing</b>	Networking Presentation Video	Animation Sound Coding	Digital art/AR maker Data Handling Coding
<b>PSHE</b>	Being me in my world Celebrating Differences	Relationships Healthy Me	Dreams and Goals Changing Me
<b>Spanish</b>	Presenting myself The family	In the classroom What is the date?	The weather My home
<b>Art &amp; Design</b>	Sculpture: clay tile Henri Rousseau	Drawing from a 3D perspective Paul Kenton	Printing Jean Michael Basquiat
<b>DT</b>	Structures: frame structures William Paterson & Oscar Carl Kerrison	Mechanisms: pneumatic models	Programming systems
<b>Music</b>	Ballads Creating compositions in response to an animation	Developing singing technique Pentatonic melodies and composition	Jazz Traditional instruments and improvisation